

HYPERB**REA**

AZIMUTH

Survival Guide
May 17-21, 2018

Hyperborea is now 2 years old! We did it, didn't burn it down, didn't get defeated by beavers, and are happy you are joining us for another spectacular weekend. We want everyone's experience to be as amazing as possible, so we've created this guide to help participants both old and new prepare. Whether this is your first event or you've been going to burns for over a decade and are experienced at early season camping in Ontario, we think you'll find something useful in here.

What's in a name?

Hyperborea comes from Greek mythology, the city of plenty beyond the northern winds. Come join us to explore the subject of making new things, discovering new worlds, and forging into the great unknown.

Azimuth is the angle that travellers use to align themselves with true north. For us Hyperboreans, the Azimuth represents our compass. It guides us when we are lost; it orients us when we cannot see the path.



10 PRINCIPLES

- 1. Radical Inclusion:** Anyone can be a part of Burning Man. We welcome and respect the stranger.
- 2. Gifting:** Burning man is devoted to acts of gift giving. The value of a gift is unconditional. Gifting does not contemplate a return or an exchange for something of equal value.
- 3. Decommodification:** In order to preserve the spirit of gifting, our community seeks to create special environments that are unmediated by commercial sponsorships, transactions, or advertising. We stand ready to protect our culture from exploitation. We resist the substitution of consumption for participatory experience.
- 4. Radical Self Reliance:** Burning Man encourages individuals to discover, exercise and rely on his or her inner resources.
- 5. Radical Self-expression:** Radical self-expression arises from the unique gifts of the individual. No one other than the individual or collaborating group can determine its contents. It is offered as a gift to others. In this spirit, the giver should respect the rights and liberties of the recipient.
- 6. Communal Effort:** Our community values creative cooperation and collaboration. We strive to produce, promote, and protect social networks, public spaces, works of art, and methods of communication that support such interaction.
- 7. Civic Responsibility:** We value a civil society. Community members who organize events should assume responsibility for public welfare and endeavor to communicate civic responsibilities to participants. They must also assume responsibility for conducting events in accordance to local, state, and federal laws.
- 8. Leave No Trace:** Our community respects the environment. We are committed to leaving no physical trace of our activities wherever we gather. We clean up after ourselves and whenever possible leave such places in a better state than when we found them.
- 9. Participation:** Our community is committed to a radically participatory ethic. We believe that transformative change, whether in the individual or in society, can occur only through the medium of deeply personal participation. We achieve being through doing. Everyone is invited to work. Everyone is invited to play. WE make the world real through actions that open the heart.
- 10. Immediacy:** Immediate experience is the most important touchstone of value in our culture. We seek to overcome barriers that stand between us and recognition of our inner selves, the reality of those around us, participation in society, and contact with a natural world exceeding human powers. No idea can substitute for this experience.

RULES

What Not To Bring:

Some items are not meant to come to Hyperborea. Please leave them at home. These include:

- Animals/Pets
- Persons under the age of 18 (this year)
- Drones
- Firearms
- Pyrotechnics and Fireworks
- Glass Containers (glass bottles, cups etc.)
- MOOPy (Matter Out Of Place aka flyaway trash producing): costumes, decorations, toys. Includes: poorly sewn on sequins and feathers, and glitter. We will follow your trail of figurative and non-biodegradable breadcrumbs and make you pick them up



Media Policy

Hyperborea is a private event. Burning Man embraces radical self-expression; however, there are some who may wish to not share this experience in the public sphere.

Please refrain from photographing/filming anyone unless you have their explicit consent and only post or share such content with their explicit consent as well. While some people do enjoy being photographed they may only want the images to be held privately or shared with specific audiences and not publically on all forms of social media. If anyone asks you to delete a photo/video of them, please do. Drones, including for photography/videography purposes, are not permitted.

Boundaries & Consent

CONSENT IS MANDATORY. Get consent first when:

- taking photos of someone
- touching them
- engaging in sexual activities
- giving a gift.

Radical self-expression can take many forms – including nudity – but it is not an invitation to invade someone's personal space or make physical advances. People may be unable to give consent due to being intoxicated/alterd state, intimidated, or even asleep. Past interactions do not always imply future consent and it may be withdrawn at any time for whatever reason with you having an obligation to honor their change of heart.

Respect people's bodies, personal space, and choices. We all want to have a fun, safe and enjoyable experience. Accept a no gracefully - coercion is a crime and thanking someone for expressing their boundaries helps make a better community for all. Remember, only YES means yes!

New for Hyperborea 2018

No minors allowed. This year is strictly 18+ with IDs being checked at the Gate upon entry.

If you are running an event that serves food you will need to fill out a Special Event Application Form with the Health Inspector and read rules about Street Food Vending Carts. Please see Food Safety in Camping Checklists.

Leave No Trace (LNT)

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LNT revolves around the concept of leaving an area you have occupied in the same condition, or even better, than when you first found it. It involves not destroying the area, not leaving garbage behind, and ultimately conserving the area to minimize environmental impact so it can be used responsibly by all in the future. We use the acronym MOOP (Matter Out Of Place) to describe anything that was not in the area before we arrived.

Each Hyperborea participant is responsible for containing and packing out all of their own personal waste (aka MOOP) and each camp is responsible for leaving their camp area clean and MOOP free. We will be completing a MOOP map this year, where we will document the condition of the land, photographing any MOOP, and this information will be published in the afterburn report.

Porta Potties

If it's not naturally produced by you, or one-ply toilet paper, don't put it in there. No wet wipes. No trash. No pads. No cigarettes. No condoms. No tampons – we don't want them floating around there looking like a massacred flock of tiny albino stingrays. Any foreign objects can clog up the hoses and nobody wants to have to have their hands in that to clear it out.

If need be, bring along an opaque bag or ziplock (lined with paper towel or cut up black garbage bags) for all your personal garbage and dispose of it in your own trash. Please do not channel your inner Jackson Pollock by spewing bodily fluids like a volcano throughout the interior as it will stay that way until the truck comes to service them. Keep the seat and sides clean because especially at night nobody wants to find any surprises.

Trash

There are no garbage bins on site - you will need to store and haul out your own trash. Radical self-reliance means you are responsible for all your own waste and each person is expected to bring their own garbage bags for their personal and camp waste. Do not expect other camps to take your garbage (ie. cans, wrappers, butts) so carry a small to medium ziplock bag for your personal trash, and to pick up any MOOP you find along the way (LNT is a community effort!). Cigarette butts are the worst kind of MOOP; empty mint tins make good ashtrays and buttstores and can be emptied and reused multiple times.

When packing for Hyperborea please ensure that whatever you bring has the least amount of trash by unwrapping packaging and disposing of it at home. If trash comes with you to the event it will also have to leave with you. Please stay green by having designated garbage, plastics, burnables (paper and food waste only), and alcohol empties bags/bins. Clear or coloured garbage bags make it easier to identify and sort items. Please ensure they are heavy duty, for garbage we recommend strong contractor bags so there won't be any spills in vehicles or on the property.

Fire

Fire is warm and fun and helped bring about modern civilization! This isn't called a Burn for nothing, after all. Fire also poses a danger so to avoid any unfortunate incidents the Fire Art Safety Team (FAST) would like you to be aware of the requirements surrounding fire pits, fire art, and performance.

Pyrotechnics, explosives, firearms, and fireworks are absolutely prohibited.

Open Fire

The May long weekend in rural Ontario is likely to be cold at night. Fires are a great way to keep warm, but please follow these guidelines:

- No fires in the forest
- 10' radius around the fire must be clear of brush, dry grass and anything else flammable
- No fires directly on the ground, all fires must be contained in a burn barrel or fire appliance
- Burn Barrels must have a mesh cover/lid and be lifted off the ground
- Fire places and appliances must not be directly on the ground either (acceptable platforms include: pad of dirt/gravel, barrel on legs or bricks/cinder blocks, portable fireplace, metal sheet on bricks, etc)
- Fires must be attended and monitored; a bucket of water and/or fire extinguisher in proximity; a bucket of sand/dirt can be used in addition to a bucket of water
- Attended and monitored explicitly means someone must be at the location of the fire
- If the Rangers or FAST finds your open fire unattended they will extinguish it; multiple infractions may prohibit you from having a fire for the rest of the event
- Do not burn: explosives, plastics, cans/bottles, any treated wood, particle board, noxious/toxic materials or anything that causes large and numerous embers; there are many tents in close proximity and can be a significant fire hazard should anything alight
- Wood will not be for sale on the property - please bring your own. The forest is off limits to everyone. There will be no foraging for firewood nor chopping trees

Fire Art

Contact FAST at fire@tohyperborea.ca to discuss burning art, operating a flame effect, or for any fire related questions. All burns and flame effects must be registered with FAST.

- Flame effects must comply with NFPA 160 and must be inspected by FAST. If you're bringing a flame effect please contact FAST before the event.
- When you arrive at the event with a flame effect please check in with FAST for a quick inspection. You can get a Ranger or go to Ranger HQ so they can radio in an inspection.
- All flame effects should have a safety plan, extinguisher and first aid/burn kit.
- If you intend to burn an art piece you are responsible for a burn plan and staffing a perimeter. Please contact FAST as soon as possible if you intend to do this.
- The operator must be sober and attentive while running their flame effects.

Fire Performance

Fire spinning and similar performances are allowed, subject to the same rules as other fire.

- Performances must be in an open area clear of brush and dry grass and be sober.
- Hyperborea is a Leave No Trace event - do not spill, spin out, or burn fuel on the ground and put out any fire that occurs immediately.
- Performers must have a safety with a wet or fire-retardant blanket ready.
- There must be an adequate perimeter maintained so onlookers don't cross into the performers path (and get flaming balls in the face).

SAFETY DEPARTMENTS

Rangers

Rangers are participants who volunteer a portion of their time to ensure the safety and the well-being of participants. They are not cops or security guards. Any perceived power they have comes from the social capital that the community gives them – because they are helpful and useful and fill a need. Rangers are not there to stop anyone from having any type of experience they want. They are easily identifiable by their Khaki attire and radios and are here to help.

Their efforts are non-confrontational & unobtrusive. For example: they won't stop you from climbing up that giant piece of art, but will call for help if you fall off. Rangers take special training that empowers them to deal with a variety of situations they may encounter, including mediation, safety issues and maintaining community standards. Rangers are concerned with people not property. They always work in pairs, sober and equipped with a radio which allows them to call for resources and support if needed. Rangers liaise with the community, other departments, event organizers and external agencies. If you are interested in learning more about Rangers or being trained as a Ranger yourself – there will be an introductory workshop at Hyperborea.

First Aid

As a member of a community built on self-reliance, YOU are responsible for your own basic first aid. If you have a pre-existing medical condition (allergies, diabetes, pregnancy etc.) please TELL SOMEONE: your friends, campmates or fellow Hyperboreans. Bring any medication prescribed to you that you may need over the course of the event in its original packaging. If necessary let people know where you keep it (e.g EpiPen). First Aid volunteers do NOT treat pre-existing medical conditions, prescribe or administer medication. If you or someone you know (or encounter) requires further assistance go to Safety Headquarters where a First Aid volunteer certified in Standard First Aid and CPR will be stationed. It is the 10x20 red tent located next to the pedestrian entrance. Look for the red cross and Safety HQ sign. In case of serious injury, a First Aid Supervisor is on-call at all times and can be contacted via radio to help determine if the person can safely be transported to a hospital via POV (privately-owned vehicle) or if EMS Transport should be activated. The nearest hospital is in Napanee, a 20 minute drive from the venue. Don't hesitate to call 911 if necessary but if it is safe to do so get the person to Safety HQ and/or radio for the First Aid Supervisor as soon as possible. In case of emergency Safety HQ has a telephone that can be used to call 911.

STAY HYDRATED WITH WATER. Bad things happen when you are dehydrated. You get cranky, you can pass out, do and say things you regret, you get mighty hangovers.

Sanctuary

Sanctuary will be a quiet space, staffed with trained volunteers, where members of our community might find refuge if they are experiencing sensory overload. If you or a friend is having a difficult experience find a Ranger so that they may escort you to Sanctuary if necessary. You can ask anyone with a radio to call the Rangers. Sanctuary volunteers will be identifiable by their green Sanctuary shirts and will be stationed exclusively inside their tent.

FAST (Fire Art Safety Team)

The Fire Art Safety Team is responsible for ensuring that fire is used safely at the event. If you're bringing a project that includes open flame or flame effects, or will be burned, please contact the Fire Art Safety Team at fire@tohyperborea.ca **before** the event. Flame Effects must be built to comply with NFPA 160. If you intend to burn your art you are responsible for a burn plan and for staffing a perimeter. At the event, please contact FAST before operating your flame effect or burning your art. On duty FAST will be identifiable by their red shirts and their radios. Please see the Fire section under Rules for more detailed information surrounding fires.



The Place

Location

Hyperborea is once again returning to the Township of Tamworth for 2018, but on a different plot of land. **DO NOT GO TO THE 2017 HYPERBOREA LOCATION.**

The address for 2018 is: **83 Doyle Road, Stone Mills ON.**

There is another Doyle road besides the festival grounds leading to a Private Dump, do not use this road, one will obviously be to Hyperborea and the other is a dump. Also do not leave garbage by the dump at the end of the event.

If you want to support local business and grab items closer to the event, please refer to the list below!

+ Square Boy Pizza is the nearest place to Hyperborea to get gas, propane, some groceries, some muddy clothing things (boots, gloves, etc.) ICE and PIZZA! - 2561 County Rd 4, Camden East, ON K0K 1J0

+ Hilltop Variety is the closest LCBO & Beer Store and also has gas, diesel, propane and groceries AND ICE!. - 2068 County Rd 1, Newburgh, ON K0K 2S0

+ Tamworth's downtown core is this interesting 6-corner maze with more than enough essentials: LCBO, pharmacy, Food Market, Bank, Hardware store and a famous bakery!

+ If you want to get items further out, at the Napanee exit from the 401 (579) there is a Walmart, Canadian Tire, Grocery, Gas, LCBO etc. There are also inns and motels should you be too tired to drive all the way home after the event.

Getting There

The event location is approximately a 3-hour drive from Toronto and a 3.5-hour drive from Montreal. The only method of transportation to the event is by car - we highly encourage carpooling and if you need to find a ride you can try this handy carpool link:

<https://www.groupcarpool.com/t/mq5ou4>

Please be respectful of the small towns when driving through them and be aware that some of these roads are unpaved so be prepared for potential mud and gravel. There are absolutely no ins and outs so ensure that ALL your supplies are purchased before entering the site. Unlike Burning Man there is no Centre Camp cafe so there are no on-site water, coffee, tea sales, nor access to any hookups or pumpouts for RVs.



What's Provided & What's Expected of You

This is not Coachella! There are no food or gift vendors, no showers, no VIP bathrooms, no hotels and NO WATER, including ponds. This is you, your tent, food you bring and cook yourself, water you bring to drink, your ingenuity, and resourcefulness.

There will be: porta-potties, ice for sale, a field.

Bring 5L of water a day for all your watery needs (i.e. drinking, cooking, washing kitchen stuff, and maybe your dirty hippie self). Soapy dirty water isn't allowed to be dumped onto the field and needs to be hauled out. Bring enough clothes for the long weekend, including warm and waterproof items, and rainboots. Bring enough food; surviving off warm vodka and granola bars is not that pleasant.

Ice will be for sale at \$5 per bag Friday, Saturday and Sunday. Make sure you bring ice with you for your journey there. Your food does not need to sit in a warm car cooler sauna. Your perishables will not come out feeling refreshed and detoxified - they will wreak havoc on your bowels. Food safety is important and you don't want to have your camp holed up in a row of portos, exorcising the demons of your bad decisions.

What Where When (WWW)

The wonderful part about our culture and event is that programming is fully provided by the participants (YOU!) and thrives off of gifting, self-expression, self-reliance, and immediacy. Theme camps and participants host parties, live music, workshops, etc. throughout the weekend; which are only doable when each and every person contributes in some way.

The What Where When (WWW) is a listing of publicized events that will be happening at Hyperborea. This is not an exhaustive list as some events choose not to be published or just happen spontaneously on site, nor is it strictly punctual - some events happen when people feel like it or may just fall through. As much as you can plan for something the key principle to remember is immediacy and going with the flow. The WWW will be emailed out to ticket holders shortly before the event, we advise printing out your own copy or sharing with campmates as there will be no additional copies available on site, other than a massive laminated copy on an info board.

If you or your camp is hosting an event that requires Hyperboreans to bring something that they wouldn't otherwise bring for a weekend camping trip you can make an announcement on the event page promoting the event and informing them of suggested supplies.

ICE!

Similar to the TTITD the TTITheField will be selling ICE! Food safety is important especially since our event is starting on Thursday now and there are no ins and outs.

1. Bring ICE with you in your coolers! There are several places to get ice on the way in including (but certainly not limited to) Camden East & Newburg. You will have to drive through one of them so even if you're not stopping in Napanee there are no excuses to arrive with questionable lukewarm food.
2. Ice runs/sale will be **FRIDAY**, Saturday and Sunday. None on Thursday and none on Exodus Monday.
3. 1 bag of ice is **\$5** with \$1 going to charity.
4. Center Camp is going to have an ICE BOARD! On Friday, Saturday and Sunday (before 1pm) head on down to this board and with the handy marker provided put a tick/mark/check mark/"x" (one per bag) or some such on this board on the days you would like to purchase a bag of ice. This will inform us as to how much ice to purchase that day.
5. We will be selling ice between **2-3pm** on **Friday, Saturday and Sunday**. If you made a mark on the ICE BOARD (see #4) you will be able to purchase a bag of ice!

FOOD SAFETY

We only have portapotties and you don't want to spend any longer in them than necessary. If you're sharing food and drink with friends and campmates, we encourage you to make sure you're being sanitary.

If you're planning an event where food will be available, you will need to get the OK from the Health Inspector. This doesn't cost anything and isn't too arduous; they just want to be aware and help guide you on safe food handling. It is the responsibility of each Theme Camp that will be serving food to do this!

Read the rules about Street Food Vending Carts here:
<https://www.kflaph.ca/en/healthy-living/Food-Premises.aspx>

Read the checklist for "Special events checklist for food vendors" here:
<https://www.kflaph.ca/en/healthy-living/Food-Safety.aspx>

Fill out the Special Event Application form here:
<https://kfla.formbuilder.ca/Environmental-Health/Special-Event-Application-Form>

The important bits:

- Jug of water, liquid soap, catch tray, paper towels for hand washing
- No cooking of raw meat or dairy (re-heat pre-packaged food only)
- Food prep and serving area needs to be under cover
- Make sure cold things are kept 4°C or lower
- and things are heated 74°C or higher
- Bring thermometers to check!
- Bring your own cup and plate is fine

Do and Don't

| | |
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| Don't put a plate of food out in the sun | Do bring thermometers to check your cooler and food temperatures! Do serve food fresh off the grill |
| Don't cook bacon from raw | Do heat pre-cooked bacon |
| Don't cook fresh pancakes with fresh dairy | Do make instant pancakes with water |
| Don't chop fresh fruit to serve | Do serve pre-packaged chopped fruit Do serve whole fruit for people to eat Do grill corn on the cob to serve |

Gate

At the gate you will present your Government issued, valid, photo ID and signed waiver to receive your wristband. If you do not present YOUR valid, government issued, photo ID, or the name and DoB on that ID does not match your ticket information, **YOU WILL NOT BE PERMITTED TO ENTER THE EVENT**. This wristband must stay on during the duration of the event and is non-transferable. Cars are allowed to drive up to their campsites at **5km/h** via the delineated roads to drop off gear and are required to return to park in the designated parking lot. If you go over 5km/h there will be people with bullhorns yelling at you and walking/chasing you to slow down. They made someone cry last year - don't let this be you. Go the opposite of warp speed.

Once you are done unloading your vehicle you must drive it back to parking before setting up camp. The campsite is only drivable during the gate hours. **After gate hours you will not be able to enter the campsite or event** - you will have to stay in D-lot overnight until Gate opens the next day. This is for safety of participants at night and to ensure everyone is registered and signed a waiver. The only vehicles allowed to stay in the campsites are pre-registered RVs and art cars.

GATE HOURS

Before Thursday - Early Arrival Passes Only; all others will be turned away

Thursday noon-midnight

Friday 8am-midnight

Saturday 8am-8pm

Sunday 8am-12pm

Monday - Exodus

Official Exodus begins on Monday and everyone is required to leave by 4pm.

Volunteering

Hyperborea is an entirely volunteer run event and relies on the effort committed by individuals and groups to make it possible. Volunteering your time is a great way to get involved and amazing for meeting new people.

Volunteer signup can be found at <https://signup.tohyperborea.ca> or you can sign up for shifts at Hyperborea by visiting the Artery/Center Camp when you arrive, although selection/time slots may be more limited.

Some department volunteer shifts are only open to those that have completed the required training (Rangers, First Aid, Sanctuary, FAST). There will be an on-site training for Rangers on Friday May 18th at 11:30am.

Volunteering **8 or more hours** at Hyperborea 2018 gives you the opportunity to buy a directed ticket (pre-sale/guaranteed) for Hyperborea 2019.

Please sign in and sign out of all shifts with your department leads to ensure your hours are counted correctly. Keep track of how many hours each shift is so you are not short and left disappointed if you did not meet the required time commitment.



Camping

Theme Camps

Theme camps are given clearly marked and sized spots for their camp's infrastructure, tents, and amount of participants. Please do not take someone else's spot since the placement team carefully designed the city with all these factors in mind. Theme camps bring something to the burn in various forms and are expected to contribute to the burn.

Open Camping

Open camping is on a first-come, first-serve basis. Please do not camp in the roadways or in deep holes, they will fill with water should it rain and you will have your own lake to call home. Please illuminate any tent stakes and ropes in order to prevent accidents.

Fires at Camp

NO FIRES ARE PERMITTED IN THE FOREST. We recommend camps bring burn barrels due to the potentially cold weather in May, especially at night. Any fires at camps must be contained (ex. in a burn barrel or portable fireplace) and barrels must not be directly on the ground. Recommendations for barriers include metal platforms/sheets, cinder blocks, or several inches of dirt/gravel. A 10' area around the fire must be clear of tinder, brush, and dry grass. Do not burn things other than wood and food scraps. No plastic, no cans, no thermite or things that goes boom. Remember LNT and don't burn anything that isn't burnable. Fires must be attended and monitored and have a bucket of water or fire extinguisher handy just in case. Please cross reference the Open Fire section under Rules at the beginning of this guide.

Animals & Insects

Please keep food stored securely so wild animals don't go in and make a mess and compromise food safety. There are garter snakes, skunks, porcupines, coyotes, etc. so be mindful of our furry and slithery friends and keep tents zipped shut when not in use. There is no re-entry to the event unless it is an emergency, so please be prepared for the whole weekend. There will also be ticks, mosquitos, and other flying/buzzing bitey things. Bring bug spray and black fly tape. See how many you can catch!

TICK SAFETY

1. Wear socks and pants. Or long socks and no pants? Check yourself and friends daily.
2. Tick bites can infect people with Lyme disease but there is no need to freak out. Ticks need to be attached to you for 36-48 hours before they can transmit the disease.

3. If you find a tick on yourself go to First Aid so they can remove it.
4. A tick can be removed with tweezers or a tick key. Grab it by the head, not the belly. Do not put anything on the tick or try to burn it as this may also lead to the tick releasing bacteria into the bite area.
5. Wash area with soap and water.
6. If a bite is infected with Lyme disease, a circular rash that looks like a bullseye may appear within 3-30 days in about 70-80% of cases. It is possible to be infected and not get a rash. If you have been bitten by a tick and you want to play it safe - you may want to follow up with a healthcare professional after the event.

Sound

For events such as ours, excessive sound is the most common problem that attracts the unwanted attention of the property owner, neighbours, and law enforcement. We are strong supporters of Civic Responsibility and want to be good temporary residents of the community we are visiting.

All camps with amplified sound 100 watts or larger must register with the event during theme camp registration. On arrival at the event, please find the Sound Lead (reachable via radio by Ranger or other event volunteers), who will give you more information relating to your specific camp placement.

- Sound may not exceed 100 dB at 10 meters at any time.
- All subwoofers must be turned off during Quiet Hours.
- Quiet Hours are: Thursday 11pm-10am & Friday to Sunday 2am-10am.
- All other sound equipment must be kept below 80dB at 10 meters during Quiet Hours.

Please keep in mind that as this is our first time in this location we may need to adjust the sound policy throughout the weekend. Please be as understanding as possible and understand that what a representative of the sound team tells you is the policy at that time

All sound systems will be issued a permit. We will have volunteers with a dB meter responding to complaints. Infractions of this policy will be marked on the sound system's permit. Infractions may result in temporary shutdown of a sound system, and multiple infractions will result in a sound system being permanently turned off for the remainder of the event.

Amplified sound is not permitted before the event starts (noon on Thursday) or after the event ends (noon on Monday).

Other events have found SPLnFFT for iOS to be somewhat accurate. We highly recommend you use this app to manage your own sound to keep infractions minimized.

There may be loud, obnoxious, and/or prolonged noises and music from people or various camps. Deal with it responsibly: talk to the people directly and see if there can be a compromise. If that does not work talk to a Ranger or a sound lead. **DON'T DAMAGE OR THREATEN PEOPLE OR PROPERTY.**

These rules are subject to change depending on site conditions. Please ask the Sound Team if you have any questions!

BRING EARPLUGS!!!

Camping Checklist

Clothing

Hyperborea takes place in the wonderful country known as Canada, and Canada in spring is an untamed and amazing creature, literally any sort of weather can potentially occur. We heavily suggest that you check the weather beforehand and come prepared for the weekend.

There may be sun, clouds, flies, ticks, rain, snow, wind, cold etc. Wear what you need to remain comfortable and safe. However, if you want to wear a giant pink unicorn onesie or a mesh g-string, go for it!

This is not a definitive camping list. These are just something people sometimes forget - yes tents included. Please bring what you find is necessary. There are stores such as Canadian Tire, Giant Tiger, and Walmart in Napanee. Buy and bring everything you need and more since there is no re-entry to the event. If there are any suggestions for supplies or overall packing tips feel free to take initiative and start a discussion on the event page.

To Get In:

- Your photo ID that matches the name on your ticket exactly
- Your completed and printed waiver

Your Home:

- Tent/Hexayurt/RV
- Tarps
- Stakes (and stake covers/lights)
- Sleeping bag (or 2)
- Air mattress/pad + pump
- Shade Structure
- Folding chair
- Table
- Heater + carbon monoxide detector

Clothes:

- Boots + Rainboots - it may get squishy underfoot
- Warm clothing (!!). It can snow; bring out your playa coat. It'll be damp too, so we suggest woolen or synthetic clothes as cotton will get wet and stay wet. No fun.
- Pants if you are so inclined
- Rain gear
- Underwear
- Extra socks. Seriously. 2 pairs a day.

- Onesie (best thing to sleep in and perfect for colder evenings)
- Pajamas (see also: onesie)
- Hats (both warm and from sun)
- COSTUMES
- BUG SPRAY
- Emergency blankets (can double as flashy cape!)

Cooking:

- 5L of water per person per day; recommend collapsible bags – less MOOP
- Shade Structure (tarp/tent) over kitchen + folding table
- Coolers and ICE
- Stove with FUEL (enough to last you 2-3 meals per day for 3 days) + lighter
- Reusable water bottle + cup for drinks
- Reusable cutlery and plate/bowl
- Paper towels + aluminum foil
- FOOD
- Tupperware (for extra food, plate, drinking apparatus)
- HEAVY DUTY trash bags
- Washing bin, rinsing bin + soap + towel
- Pots and pans with lids
- Cooking utensils – tongs, spatula, knife + cutting board
- Can opener + bottle opener
- Ziplock bags
- Large bins for food storage; WARNING – there are animals and hungry people animals foraging
- Grey water bin (if you choose to wash using soap)

Personal:

- First aid kit
- Bug spray (Say it again!)
- Sunscreen
- Hand sanitizer + extra 1-ply toilet paper
- Headlamps and spare batteries
- Portable ashtray (mint tin that closes)
- Prescription medications, contact lenses, Advil & assorted meds
- WET WIPES
- Lip balm & Moisturizer
- Electrolyte tabs/gatorade/vitamins
- Earplugs – perfect for loud music, perfect for snoring neighbours
- Safer sex supplies (condoms, dental dams, gloves, lube, etc)
- Hand warmers
- Deodorant + toothbrush + toothpaste
- Towel + soap OR WET WIPES (hippie showers!)

Theme Camps

!!!GRUMMMMMMPY VILLAGE!!!

The Grumpy Village is a «Hâvre de paix» for those who are searching quietness and rest. Far far away from the cats howls and distortion, the grumpy are proposing methods to control your inner anger : Relaxation therapies, Yoga sessions and Voodoo seances.

Beach Bums

Life is a beach...So get your bums over to our camp!

Beach Slap will host a variety of beach themed events...But most importantly it will be the home of the Shameful Story Lounge - where everybody knows your shame. The shameful story lounge is a sanctuary for all who care to unload their burdens of shame, their saucy tales of regret, or outrageously awkward adventures. Based on the quality of one's presentation, the level of entertainment, or the outright respect for said sordid yarn, our camp members will present guests with either the finest at the Bore. For any and all humans who are lucky enough to not have such a tale, then the cost of a visit is public shaming, of the most, er, shameful variety! Don't be a son of a beach...Seas the day...And come join us at the Beach Slap.

Blue Screen of Death

Blue Screen of Death is a collective of technomancers that screens cyberpunk movies every night (and cartoons on Sunday) and provides free wifi to everyone at the festival.

Camp Cozy Cabana

We are bringing a 12 foot mobile sauna for participants to enjoy! We are also setting up a small DJ booth to gift music to participants.

Clown Town

Infamous hosts the Clown Town Cabaret show! Generally a place to sit and chill on one of our many many chairs.

Secret Places

The cool bus will be an opportunity for artists to put their own unique stamp on an old school school bus. Under the direction of the dictator, qualified individuals will be able to contribute their artistic abilities using our materials.

Crepe Expectations

Saturday & Sunday Morning 09:00 - 11:00 Serving a Crepe Breakfast

Dr. Sinful's Sexy Choice & Consent Tent

Our camp provides a (mostly daytime) space to get advice about safer sex and consensual dating and flirting. We will stock safer sex supplies, a trivia game, probably with prizes, and provide a space to discuss these issues. If we get on top of our game we may schedule workshops! We will also provide pins and signs for the portapotties about consent and clear communication.

Ghost Town

We border on the fringes of reality, on a plain where the spirits of the dead may dance and mingle with those of the living. There will be ghost stories, hauntings, hypnosis and both tricks and treats...

Good Olds Days (GOD)

Good Old Days (GOD, as we insist) is a group of slightly older and 'questionably' wiser Burners who would like to bring the glory of GOD to Hyperborea. Our offerings include the return of the classic rock party, with tunes from Heavy Meta! Playing tunes throughout the weekend that were created back in the day when you needed actual musical talent to get a record deal, letting you belt it all out with karaoke, more beverages, freshly baked cookies, some breakfast offerings for us early risers, and an opportunity for participants to ASK GOD at our tell-it-like-it-is advice booth.

Groovy Brew

Groovy Brew is a small camp that is passionate about keeping the community caffeinated. We plan to serve hot and iced coffee (and various non-caffeinated options) each day. Come enjoy our 70s-inspired lounge as we provide both organized and casual activities to promote interaction in the community. We'll also have our world-famous "take a thing, leave a thing" which we stock with useful supplies and fun things and invite people to make a trade (or take a gift).

Heavy Metalope

Heavy Metalope is the unholy union of Heavy Meta, the fire-breathing dragon art car, and Tarna, the jackalope art car, which will be bringing its flaming heart as an interactive art installation at the camp. Participants can expect the dragon to play sick beats, as well as a rock 'n roll party on Sunday afternoon.

IT2SP

IT2SP is an experience of connecting with other burners in time and space. Come out and fall into a time warp in our comfy plounge, or pause for a moment at our lounge/cafe. We have art, pancakes, pillows and fire! Join us for the annual Beardoff and maybe win some booty!

NOTE: All innocence and wonder generated or gathered while partaking and participating in the activities included in, at, or around IT2SP are the sole ownership of the pirates of IT2SP. By participating in any activities at, in, or involving IT2SP you relinquish all rights to said assets for all time.

Lotus Love Camp

We are providing a camp and space for people to unmask and connect with their hearts.

Midnight Poutine

For a second edition of Hyperborea, MP come back! We will give at Midnight the favorite dish of Quebec : POUTINES. We will do that with much of love good vibes and music.

Octomassage

Our camp is a chill, sanctuary-like space where Hyperboreans can come and relax, sip tea, and unwind in a safe and inviting environment. Come enjoy the "octomassage", a guided group massage where participants receive body work by 8 people at once (number of masseuses is flexible).

This is an activity centered around touch and consent. The objective is to practice consensual, platonic touch through relaxing massage, while facilitating space for vulnerability and connection with strangers. Massages will be led by camp members, but we also invite non-camp members to participate.

PawnTea Town

We are Toronto based burners who throw parties and some of us are building the Ark Car!! We are silly group of individuals who plan on setting up the radest sound camp at Hyperborea. We will be the home for the Ark Car, our sound artcar, with a large tent structure covering the dance floor, no need to miss out because of rain!! Stop by for a piece of homemade pizza and hang and to boogie. - Love Pawntea Town.

PowderMonkeys

BaconOdd, a bacon themed party with the Wheel o Punishment, beverages and whatever, music, ya ya there will also be music. We l'll be playing cool music with words all weekend with lights! Ya lights and decorations ya cool things that are useless but look neat.

Questionable Content

Questionable content is here to represent a tournament and pub setting from the middle ages. We intend to host contest using methods from that era, using comedy to bring people in to participate. In the evening we would like share some livery with the common folk of hyperborea and create a fun rowdy medieval feel.

Robot Tarte

The Robot Tarte is a camp that is all about robots and tartes. It all started with jokes about Robot Heart and how France's french can't say the name properly.

Come enjoy our wide range of diverse music (electronic, punk, industrial etc.) as well as projected movies once the sound cutoff hour passes. Also random pie related things.

SK8 KAMP

We will bring a mini ramp/ half pipe for people to skateboard on :)

Team Bride

We are throwing bridal shower games with cake.

The Bloom Lagoon

Come by our chill space and lounge under the Great Jelly, and enjoy each other's company.

Inflatable chair tube things, bean bag chairs, maybe a couch with blankets! Come push one of our two interactive buttons!

The EmPOURium

Picture a Victorian era apothecary, blended with Hemingway's study, to create a hybrid symposium of fine elixirs, and delicious tonics.

There will be a lounge available to all attendees. Enjoy a wide range of speciality concoctions created by our camp members. Come and relax and enjoy the speakeasy atmosphere.

The Tickle Trunk

Costume collective! Participants can donate costumes and/or poke around the our rack of treasures for something new! A seamstress will be on hand to assist with costume malfunctions, patch sewing and minor modifications. We will have a photo booth runway for participants to take selfies on.

Thirsty Beaver Lounge

Volunteer Lounge to host off shift gatherings & the volunteer application event on Sunday. There will likely be a lot of goedbad Beaver based jokes.

Totenkitten

Large, interactive flame effect art. Push button, unleash Totenkitten specific otherworldly effects. Lounge staffed by Totenkittens best, and dance area, playing Industrial, Goth, Nyan Cat, Powernoise, and other music that strikes fear into the decadent masses.

Trashy Pandas

We are running music therapy and partner stretching workshops. The people leading our sessions are certified therapists and yoga teachers. Each class is 20 minutes long and we'll be running them 8 over 4 hours total, 2 on Friday and 2 on Saturday. Our sessions will be run over a tarped space, so hopefully we will have space to host 20 - 30 people at a time.

Westfalia Way

The westfalia VW culture is unique, and over 50 yrs old, people whose bond of association is a love of a unique vehicle travel and adventure. People from many walks of life gather, camp, cook communally, make music, and enjoy each other's company. WESTFALIA WAY is a demonstration of how a bond of association as simple as a vintage vehicle can become something amazing.

ART GRANT RECIPIENTS

EFFIGY: SOLEIL DE MINUIT

Les mains dans le feu

TEMPLE OF RELEASE

Site 3 Fire Arts

BALLOONICORN STAMPEDE

Cintropy

Balloon + Unicorn = Balloonicorn

Is that a stampede of 50 pink & blue flying balloonicons stampeding across the field? Are you awe struck by their shiny foil bodies? Has the loud drumming of their hooves overwhelmed you senses? If you ask nice you might be the next wrangler.

BIRDS OF A FEATHER, FLOCK TOGETHER

Sean Guadron

Can you spot the digital birds of Hyperborea? We welcome you to come visit our installment between the trees. Watch strings of LED origami birds flock to different trees as you near them. You'll never quite catch them yet they're quite a spectacle to watch. Awake the bird spirit in you!

BURNING WOLF

Chris Bahry (aka McAwesome)

The Burning Wolf collects howls in its steel skeleton during the day, echoing across the fields and forests. At night, it comes alive with LED lights and fog. On it's last day of life, the wolf burns, it's steely head red hot, sending howls of flame at the moon.

BURNT GALLERY

Andrew Miller

You approach the embers of the fallen temple. Amidst the ruins and ash you discover a collection of images that have survived. An exhibition of Burningman photography distressed with fire, preserved in melted art resin.

CHAOS CRYSTAL

Thadea Decora

The Chaos Crystal is a wish machine. Based on a misinterpretation of multiple religious systems blended with a 10% understanding of chaos magick the Chaos Crystal is sure to get your wish granted. Or Not. Its chaotic. But it's chaotic good, so don't worry.

CONNECT-A-BOOTH

Calabra

English phone booth? Tardis? Entrance to an ethereal realm? Connection to some random person on the other side of the festival?

FIRE DARTS

Hares on Fire

Throwing flaming darts at propane balloons. What could possibly go wrong?

FLATLINE

Tamara Moskaliuk

A beating heart suspended in a jungle gym.

FOLIAGE À TROIS

Mel

Come take a break and relax, escape from your oversized experiences as a small you in an oversized flower bed

FUN POLICE

Flowmies

We are here to enforce appropriate levels of fun. Get caught by our officers breaking any of the 10 principles? Mug shots & a ticket are yours to keep!

GEODESIC DEATHTRAP

Kris Coward

Geodesic climbing structure that isn't anchored to anything. Enjoy the danger^Wfreedom

IMPOSSIBLE ILLUMINATION

Andrew Parks

Impossible Illumination is a glowing physical implementation of the famous Penrose Triangle illusion.

LED CUBE – AN ENLIGHTENING EXPERIMENT IN GEOMETRY

Phillipa Gill (Pip)

Multiple LED cubes. Immersive/interactive LED art piece.

LUCKY KITTY SLOT MACHINE

Mike Everson & Trish Lamanna

The Lucky Kitty is an interactive fire-art slot machine that allows players to test their fortune. Give the kitty's paw a pull and watch the slots roll! There are a number of potential prizes including dazzling fire and lights... maybe you'll even be lucky enough to receive one of her special coins! Come see what Lucky Kitty has in store for you!

PINK PULSATING PANCREAS

Firetiger

Come play with the Pink Pulsating Pancreas, a scale model of this vital organ that allows you to control its lighting and sound. You might even learn something!

RE-CUBINATION

Gray

A glowing cube in the woods, Re-cubination takes the classic soma-cube puzzle to a new level with nine internally illuminated polycubes for you to play with and – potentially – solve.

SCHNUPPER-IN! DIFFUSE YOURSELF IN SMELL AND SOUND

Schnuppofsky

With aromatherapeutic essential oils Schnuppofsky guides you through the world of her ambrosial, balmy, fulsome and heady music!

SELF LOVE

Andrew Lai

Kinetic hugging wooden sculptures.

THE ARK CAR

The Ark Car Team

The Ark Car is a steel and wood re-imagination of the classic biblical boat, Noah's Ark.

THE BLACK (AND WHITE) KEYS. ALTERNATIVELY: "THE IVORY TICKLER"

Amerz

Play a tune or two!

THE BUDDY BENCH

Swanfish Productions

Making friends isn't always that easy. If you're looking for a buddy come sit on the bench. If you see someone here, they want to be friends. Say Hello! Start an adventure together!
Need a buddy? Be a buddy!

THE HEART OF TARNA

Tarna

Come help beat the Heart of the Jackalope.

THE HEAVY META LUMINOUS SKELETON

Heavy Meta Collective

Toronto's fire-breathing dragon returns with a brand-new LED skeleton, giving it the gift of the radical illumination. The skeleton functions as a volume meter, dazzling lightshow, and a reminder that this dragon traveled here from the future.

TRASH FENCE TV

Doctor Gonzo

Trash Fence TV (TFTV) is an homage to a classic past-time of TV watching, but on a massive scale.

VI·GNETTE

Taliya Cohen/Illuminair

Vi·gnette /vin'yet/ noun

1. a brief evocative description, account, or episode.
 2. a small illustration or portrait photograph that fades into its background without a definite border.
verb
1. portray (someone) in the style of a vignette.

WE ARE ALL STARDUST

Jodi Sharp

“We Are All Stardust,” seeks to recreate a sense of childlike wonder and world building. You will get to choose a star and make your own world set in a magical made up sky. Through participatory action the intent of this project is to get people to think about the universe outside of our individual worlds and dream that anything is possible!

WELCOME SIGNS

Christine Moncrief and Cazza Bee

An homage to the signs lining the road to Burning Man, each sign is a new line in a poem welcoming weary travellers to the magical lands of Hyperborea, where you are exactly where and who you are supposed to be.

Leads

These lovely people managed to make this event happen, may their coffee be hot and boots dry.



Event & Safety Lead
Jesse Lovebeard



Comms Team
Sam (Shenanigan)



Tech & Ticketing Lead
Tim



Art Grant Coordinator
Bones



Artvark/ART Lead
Reh



First Aid Lead
Thundra



Parking Lead
Fee Gunn



DPW & City Lead
Sarah (Grinder!)



Greeters Co-Lead
Vikki (Squeezele)



Radio Lead
Aex



Volunteer Coordinator
Branda (Unicorn Mother)



Sound
Wilson (Primetime)



Exodus Lead
Dee



Art Transport
Crazy Boat Kris



Art Tech
Nat



Art Grant Coordinator
Nabeel (Ace)



Placement Lead
Alex (Helpful)



Artery
Sunshine



Parking Co-Lead
Wayne Dawe



First Aid Co-Lead
Tangela Starlight



Ranger Co-Lead
Lindsey (Cintropy)



FAST Co-Lead
Trish



DPW Lead
Wulfie



Comms Team
Jen



Placement Lead
Antonio (Monkey)



The Hyperborean
Keight (Kaboom)



**Rangers and
Volunteer Co-Lead**
Pwylla



Comms Team
Rachlee (The Queen)



Gate Co-Lead
Joshua (Mountie)



Sound Lead
Caspar (Capt'n Hertz)



**Survival Guide &
WWW**
Tomorrow



Gate Co-Lead
Troy (Gadget)



**Comms Team +
Ticketing**

Pom Pom Dom



Comms Lead

Shane Baelish



Flow Team Lead

Shuna



LNT Lead

Iris



City Transport

Willian (Nishri)



FAST Co-Lead

Trevyn (Drop-bear)



HQ Lead

Nick Nick Nick



Greeters Co-Lead

Cheryl (Snaksize)